

Jaenudin

Experienced front-end developer focused on build things for web

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Relavant Experience

Senior Frontend Developer, **OXINOS**

August 2023 - Present

- Led the frontend development across multiple projects, overseeing architecture decisions, code standards, and team workflows.
- Mentored and guided junior and mid-level developers through code reviews, pair programming, and technical discussions.
- Worked closely with backend engineers and integrated complex third-party APIs (payment gateways, maps, flight and hotels) to build fully functional client-facing features.
- Established reusable components, internal libraries, and design system integration to speed up feature development.
- Actively involved in debugging, performance tuning, and deployment — hands-on beyond just management.

Selected Project

I have worked on numerous projects beyond those listed here these selected examples best represent my expertise and contributions.

Boboplay

- Implemented the Boboplay, responsible for slicing designs into responsive, accessible, and production-ready frontend components.
- Integrated pages with dynamic data and backend APIs using Strapi, ensuring smooth UX and clean code architecture.
- Handled basic SEO implementation (semantic HTML, meta tags, open graph, etc.) to improve visibility and crawlability.
- Ensured pixel-perfect fidelity across breakpoints and browsers, maintaining performance and accessibility standards.

AMPM

- Built the AMPM company profile website, focused on delivering a compact, animation-heavy frontend experience.
- Engineered a clean, modular codebase to support a non-standard layout and dynamic content within tight constraints.

Book Archive

- Built an internal book archive management system for Kemendikbud, designed with functionality similar to Jira — enabling users to track, update, and categorize book records efficiently.
- Implemented features like status workflows, filtering, role-based actions, and searchable archives to improve internal coordination.

POS MMTOYS

- Built a custom Point of Sale (POS) system for MMTOYS using Next.js, designed for in-store use with real-time transaction and inventory management.
- Developed key features including cart handling, product search, discount application, payment flow, and order history.
- Enabled receipt printing directly from the web app, supporting seamless checkout via connected printers.

Orderia

- Co-developed Orderia, a core company product, in collaboration with another frontend developer — focused on building a consistent, scalable UI across shared components and features.
- Split responsibilities for different modules while aligning on architecture, code standards, and integration workflows.
- Ensured smooth collaboration through version control best practices, regular code reviews, and close coordination with design and backend teams.

Skills

Frontend Development

Typescript, Nextjs, CSS, Tailwind, Zustand, Tanstack Query, Tanstack Form, Bilingual, Framme Motion, Docker

Tools & Scripting

Linux (especialy Arch and Nixos), Neovim, Git, Lua, Nix and Bash

Interest

Passionate about technology beyond work — enjoy reading books, especially on productivity, and development culture. Regularly explore and stay updated with frontend trends, Linux tooling, and deep-dive into workflows involving Neovim, CLI utilities, and system customization. Always curious, always building or tweaking something.